



Amsterdam
University
Press

Edited by Madelon Hoedt and Marko Lukic

Re-Imagining the Victim in Post-1970s Horror Media

Despite its necessary centrality within the genre, the concept of the victim has not received much direct attention within the field of horror studies. Arguably, their presence is so ubiquitous as to become invisible—the threat of horror implies the need for a victim, whose function never alters, often becoming a blank slate for audiences to project their desires and fears onto.

This volume seeks to make explicit the concept of the victim within horror media and to examine their position in more detail, demonstrating that the necessity of their appearance within the genre does not equate to a simplicity of definition.

The chapters within this volume cover a number of topics and approaches, examining sources from literature, film, TV, and games (both analogue and digital) to show the pervasiveness of horror's victims, as well as the variety of their guises.



Horror and Gothic Media Cultures
January 2024
256 pages,
Hardback
156.0 x 234.0 mm
€117.00 / £107.00 / \$131.00

ISBN 978 94 6372 996 3
e-ISBN 978 90 485 5514 7
BISAC FIC015000 / FIC027040 /
SOC052000
BIC APFN / FKC

KEYWORDS
Horror studies, victim, audience

To order this book visit www.aup.nl

Distribution ROW via Wiley | Orders currently via email, for trade customers: trade@wiley.com For individuals: amsterdam.csd@wiley.com
Distribution North America via Baker & Taylor Publisher Services | www.btpubservices.com

Amsterdam University Press
Nieuwe Prinsengracht 89
1018 VR Amsterdam

T +31 (0)20 420 00 50
info@aup.nl
marketing@aup.nl

www.aup.nl
facebook.com/AUPAcademic
twitter.com/AmsterdamUPress



Amsterdam
University
Press

BIOGRAPHY

Dr. Madelon Hoedt is an independent scholar based in the Netherlands. Her research into horror and the Gothic focuses on narrative and embodied experiences, specifically in live performance and video games. Previous publications include *Narrative Design and Authorship in Bloodborne: An Analysis of the Horror Videogame* (McFarland, 2019); “Gothic Drama and the Uncanny Stage” and “Immersive and Pervasive Performance” (Palgrave Gothic Handbook series, 2020).

Marko Lukic is a professor in the English Department at the University of Zadar, where he teaches various courses in American literature, popular culture, and cultural theory. His research interests include the contemporary horror genre and its connection to human spatiality. Recent publications include *Geography of Horror: Spaces, Hauntings and the American Imagination* (Palgrave 2022), and chapters "Heterotopian Horrors" and "Dark Urbanity" (Palgrave Gothic Handbook series, 2020).

To order this book visit www.aup.nl

Distribution ROW via Wiley | Orders currently via email, for trade customers: trade@wiley.com For individuals: amsterdam.csd@wiley.com
Distribution North America via Baker & Taylor Publisher Services | www.btpubservices.com

Amsterdam University Press
Nieuwe Prinsengracht 89
1018 VR Amsterdam

T +31 (0)20 420 00 50
info@aup.nl
marketing@aup.nl

www.aup.nl
facebook.com/AUPAcademic
twitter.com/AmsterdamUPress



Amsterdam
University
Press

TABLE OF CONTENTS

Introduction: Theorizing the Victim – Marko Lukic
Opening the Gate: Reconfiguring the Child Victim in *Stranger Things* – Lindsey Scott
Black Death: Black Victims in 1980s Teen Slashers – Todd K. Platts
Beyond Binaries: The Position of the Transgender Victim in Horror Narratives – Irena Jurkovic
Through the Looking-Glass: The Gothic Victim in Jordan Peele's *Us* – Ljubica Matek
Postmortem Victimhood: Necrovalue in *Phantasm* and *Dead and Buried* – Fernando Gabriel Pagnoni Berns
The Sad Killer – Perpetuating Spaces, Trauma and Violence Within the Slasher Genre – Marko Lukic
“If this is the last thing you see... that means I died”: A Taxonomy of Camera-Operating Victims in Found Footage Horror Films – Peter Turner
Victimhood and Rhetorical Dialectics within Clive Barker’s Faustian Fiction – Gavin F. Hurley
Pain Index, Plain Suffering and Blood Measure: A Victimology of Driving Safety Films, 1955-1975 – Michael Stock
Biolithic Horror: Stone Victim/Victimisers in *Resident Evil Village* – Merlyn Seller
The Potential Victim: Horror Roleplaying Games and the Cruelty of Things – Ian Downes
Bibliography
Filmography

To order this book visit www.aup.nl

Distribution ROW via Wiley | Orders currently via email, for trade customers: trade@wiley.com For individuals: amsterdam.csd@wiley.com
Distribution North America via Baker & Taylor Publisher Services | www.btpubservices.com

Amsterdam University Press
Nieuwe Prinsengracht 89
1018 VR Amsterdam

T +31 (0)20 420 00 50
info@aup.nl
marketing@aup.nl

www.aup.nl
facebook.com/AUPAcademic
twitter.com/AmsterdamUPress